

# Patrick Topf

## Showreel Spring '09: breakdown sheet

00:09:32 - 00:19:33

### “Cakewalk” (2008-2009, pre-rendered)

**My tasks:** Modeling, Lighting, Rendering, Texturing, Compositing

**Main software used:** Maya, Zbrush, After Effects

**Info:** Short animation movie which deals with child labour. Work in progress.

00:19:34 - 00:26:41

### “Tayfur 2” (2005-2007, real-time demo)

**My tasks:** Everything concerning graphics.

**Main software used:** 3ds Max, Zbrush, Hennecke.net (proprietary real-time compositing software)

**Info:** An ode to Turkish Cuisine. More information at:  
<http://tinyurl.com/Tayfur-info>

00:26:42 - 00:31:11

### “Zapdrumm” (2008, real-time demo)

**My tasks:** Everything concerning graphics as well as the project's concept.

**Main software used:** 3ds Max, Zbrush, Photoshop, Hennecke.net

**Info:** A real-time demo which shows just how pointless television has become. More information at: <http://tinyurl.com/Zapdrumm-info>

00:31:12 - 00:34:29

### “Logoanimation: Speckdrumm” (2008, pre-rendered)

**My tasks:** Everything was done by me.

**Main software used:** Maya, Zbrush, After Effects.

**Info:** A logo animation for the demoscene project Speckdrumm.

00:34:30 - 00:43:49

## “Stage Fever” (2008, pre-rendered)

**My tasks:** Everything was done by me.

**Main software used:** 3ds Max (Modeling), Maya (Animation & Rendering), Zbrush, After Effects.

00:44:00 - 00:48:00

## “Monster” (2008-2009, pre-rendered)

**My tasks:** Modeling, Texturing, Lighting & Rendering.

**Main software used:** 3ds Max (Rendering), Maya (Modeling), Zbrush, After Effects.

**Info:** It's what the title suggests. The design is based on this image I found on Google image search: <http://tinyurl.com/cloverfield-concept>

00:48:01 - 00:54:02

## “Packageman is happy” (2009, pre-rendered)

**My tasks:** Animation, Lighting & Rendering, Compositing

**Main software used:** Maya, After Effects.

**Info:** Packageman finds what he had been looking for.

Rig by Javier Solsona ([www.IOr rigging.com](http://www.IOr rigging.com)), model courtesy of Bob White